## Brief Encounter Networks

Vassilis Kostakos



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#### Motivation

- Understand the "affordances" of people's mobility, and
- identify opportunities for pervasive systems

#### Overview

#### Data collection

- Structural properties
- Dynamic properties
- Diffusion
- Ongoing work

#### Data collection









#### Timeline view



#### Gatecount timelines



Gatecount 5







20 0 0.0 5.0 10.0 15.0 20.0 25.0 30.0 Minutes





Gatecount 3





#### Gatecounts



#### Bluetooth visibility

 Around 7.5% of observed pedestrians had discoverable Bluetooth devices



#### Structural properties







	Size	Edges	Density	Core	k	$\lambda_{\text{max}}$	λ	С
Bath	70516	652446	0.03%	69655	18.53	11	3.45	0.47
Campus	3109	120273	2.5%	3101	77.37	6	2.57	0.44
Street	11853	58111	0.08%	10584	9.80	12	3.23	0.28
Pub	13476	126768	0.1%	13383	18.81	9	2.61	0.10
Office	321	2419	4.7%	318	15.21	4	2.04	0.82







## Dynamic properties

### Dynamic properties

Our data is not static
3D structure
Chain of events





#### Presence

#### Frequency

1e01

1e00

1e02

Link frequency

1e03



1e04

1e05

1e06

1e03

Link presence

1e01

1e00

1e02

#### Model

- Fixed population size n
- Each node assigned probability f and p
- At each iteration, node is activated with probability f
- If a node is activated, it remains active for p times length of previous inactivity
- If two nodes are simultaneously active, they are linked to each other







#### Diffusion

#### Chain of events

• John, Mary, 14:20:30

• John, Paul, 14:20:32

• Mary,Nick, 14:20:33

...

#### Emulation

- Class "device"
- Class "virus"
- During encounter, virus is transmitted
- Device recovers (SIS) or dies (SIR)











#### Remove Persistent Encounters

Remove Brief Encounters

## Remove Brief Encounters



# Remove Persistent Encounters



## Ongoing work

# DTN forwarding algorithm

- Static features
  - Node degree
  - Node betweenness
  - Node closeness
  - Average geodesic path (Bath = 3.3)
  - Community detection (21 using Newman)

## Considering time





#### Game of real life













hoc communications infrastructure where information can

Most popular now, in detail

#### New challenges

Best utilisation of this platform?

- Create a "world socio-map"?
- Develop adaptable systems
- Develop more secure systems
- Put numbers on human relationships
- Put numbers on "fabric of everyday life"



#### Thank you

Vassilis Kostakos vk @ cs. bath. ac. uk

http://www.cityware.org.uk